

# Course Overview

- Motivation
- Standardization issues
- **UMTS architecture basics**
- UE, UTRA, UTRAN, PS Domain
- Basic functionalities
- Mobility
- QoS
- Security and charging
- IMS
- Example signaling flows
- Business considerations
- UMTS - what comes next?

# UMTS architecture basics

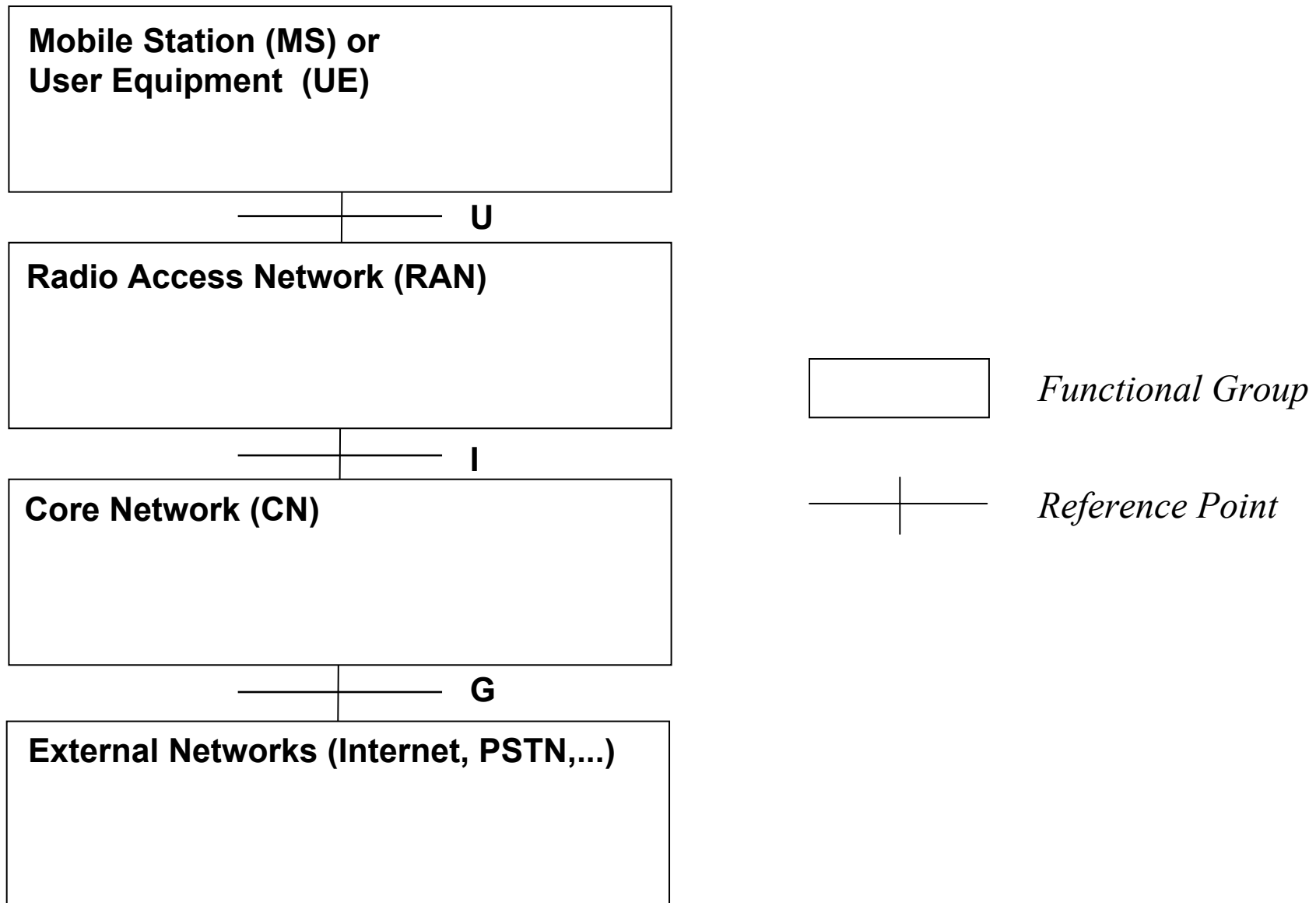
- Principles of network architectures
- For comparison: GSM architecture
- For comparison: GPRS architecture
- Conceptual UMTS architecture
  - UE
  - UTRAN
  - PS Domain
  - CS Domain
  - IMS

# Principles of network architectures

- A network architecture is defined by
  - functional groups
    - defined by a set of functions
  - reference points
    - conceptual points separating functional groups
- The concept of functional groups may be applied in a hierarchical manner
- The functions of a functional group may be performed by one or more physical piece of equipment
- In a specific implementation, not all functions need to be implemented
- A reference point may represent a physical interface between pieces of equipment

# Principles of network architectures

## High level view of a mobile network architecture



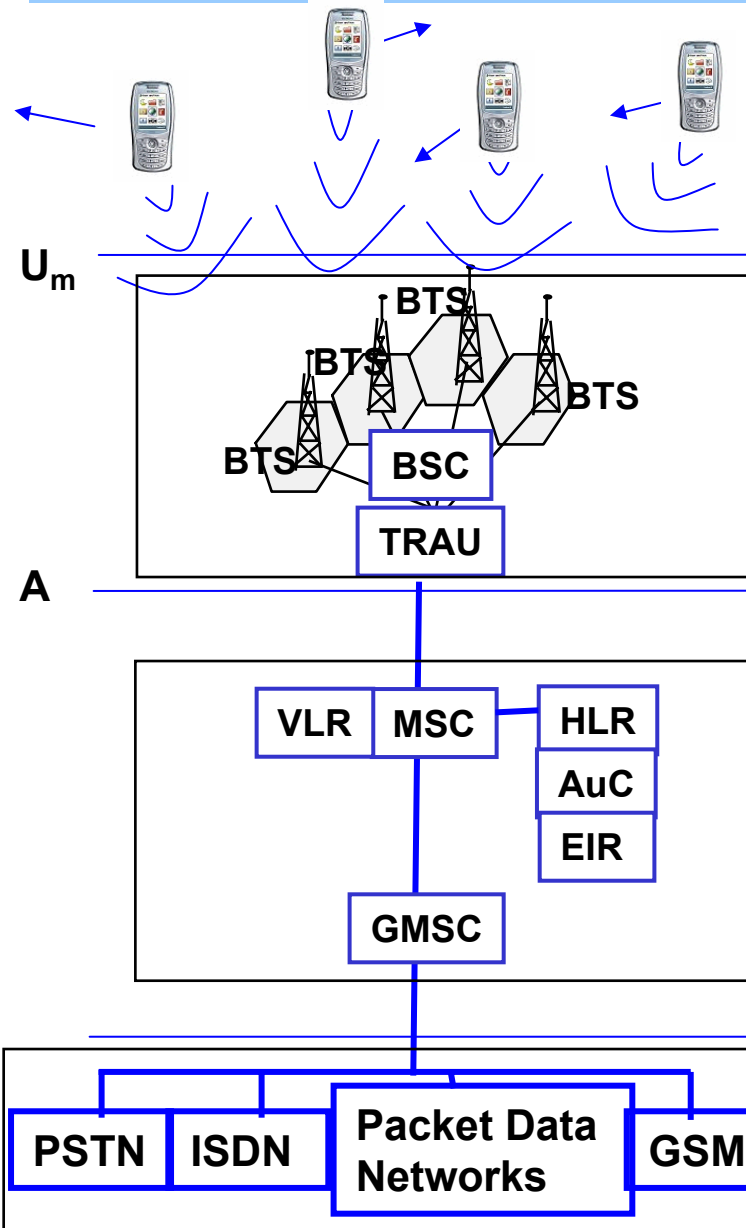
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# For comparison: GSM

- GSM is a *circuit switched* network
  - as opposed to packet switched networks based e.g. on IP
  - for all services (e.g. voice, fax, wap, sms) an end-to-end connection is established
  - all services are reserved the identical bandwidth
    - wasteful particularly on radio interface
  - all services are charged on a per-time unit basis

# Simplified GSM architecture



## Mobile Station (MS)

- User interface and Radio interface
- Service control
- User Identity Module (unique identification of user)

## Base Station Subsystem (RAN)

- receive / send data from / to MS via radio link (BSS)
- control Radio specific signaling (BSC)
- Radio resource management (BSC)
- Transcoding and rate adaptation (TRAU)

## Core Network (CN)

- Routing (MSC)
- Mobility management (MSC)
- Collection of charging information (MSC)
- Subscriber management (MSC)
- Interworking with external networks (GMSC)
- Data storage (subscriber profiles, current MSC (HLR, AuC, EIR / VLR))

## External Networks

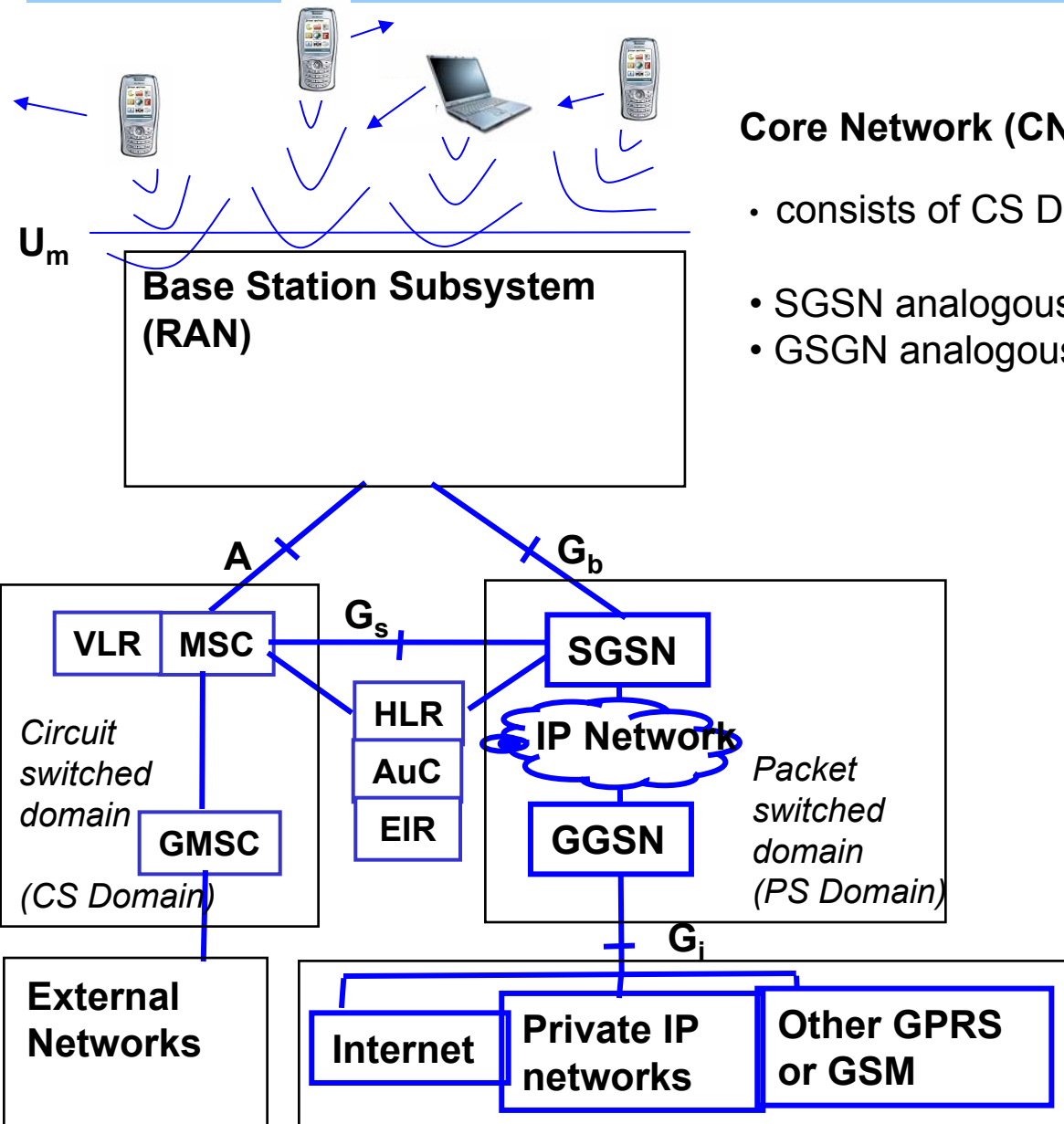
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# For comparison: GPRS

- GSM is a *circuit switched* network
  - since an overall increase of *data traffic* is expected, GSM was evolved to become more flexible -> GPRS (General Packet Radio Service)
  - GPRS is called 2.5 Generation
  - GPRS adds technology for supporting data traffic:
    - a packet switched domain to the core network
    - a shared channel on the radio link
      - shared channel means several users share the same radio channel
      - as opposed to a dedicated channel as in GSM
- => more efficient usage of resources, because of statistical multiplexing
- higher transmission rates (max 171,2 kb/s)
    - GSM originally has up to 14,4 kb/s
  - allows a direct connection to e.g. the Internet
  - charging per data volume possible
    - in GSM always charging per time unit

# Simplified GPRS architecture I



## Core Network (CN)

- consists of CS Domain and PS Domain in parallel
- SGSN analogous to MSC; but packet switched
- GGSN analogous to GMSC, but packet switched

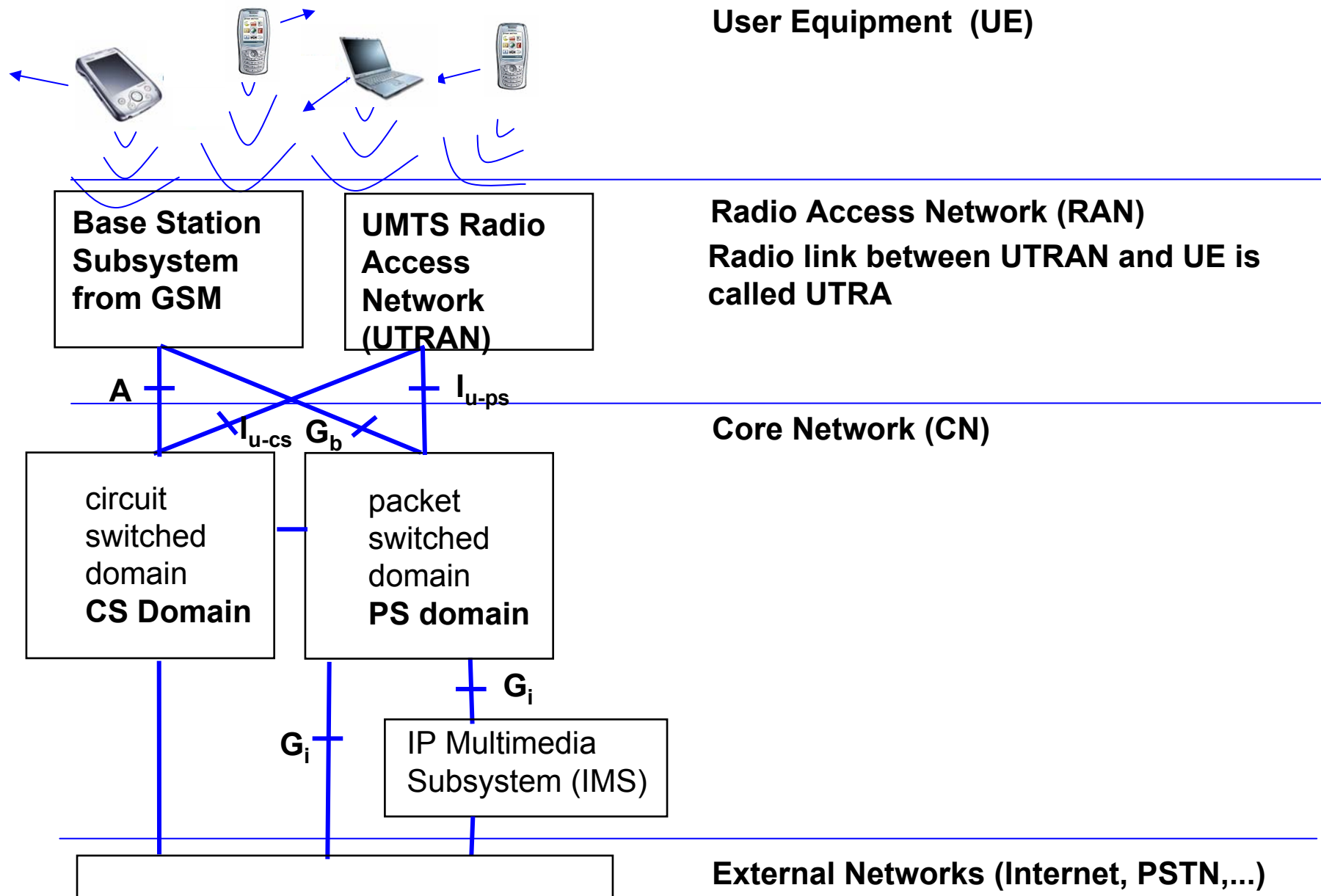
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# UMTS - Main changes from GPRS

- Add a new radio access network, the UTRAN  
UTRAN - UMTS Terrestrial Radio Access Network
  - UTRAN and GSM radio access network can coexist and connect to the same Core Network
- The CS Domain may also be based on packet based transport
  - slow evolution towards „all-IP“ -- may be some day abandon the circuit switched domain all together
- Introduction of the IMS IMS - IP Multimedia Subsystem
  - support of IP-based multimedia services
    - multimedia services are e.g.  
Video, voice, possibly simultaneously with data etc.
      - e.g. IMS vital for locating IP-address of addressees
    - the PS domain just provides QoS,  
it does not provide multimedia services (app. layer)
    - the PS domain serves as access system to the IMS
      - the IMS in principle is access-system independent
      - the PS domain hides mobility from the IMS

# UMTS basic network architecture



# Summary

- The mobile networks we are looking at consist of
  - UE / MS, RAN and CN
  - they provide access to external networks
- GSM is circuit switched
- GPRS adds support for packet switching
- UMTS evolves from GPRS by
  - adding a new RAN
  - adding the IMS
- A UMTS Network consists of
  - UE
  - UTRAN
  - Core Network (CS Domain, PS Domain and IMS)

# Accumulated Abbreviations

1G, 2G, 3G 1st Generation,...3rd Generation

3GPP 3rd Generation Partnership Project, produces UMTS standard

3GPP2 3rd Generation Partnership Project 2, produces cdma2000 standard

AuC Authentication Center

B3G Beyond 3rd Generation

BSC Base Station Controller, controlling node in GSM RAN

BTS Base Station Transceiver, network element, incl antenna in GSM RAN

cdmaOne One of the 2nd Generation Systems, mainly used in Americas and Korea

cdma2000 member of the IMT-2000 family for 3G, successor of cdmaOne

CS Domain Circuit-switched Domain, one of the UMTS functional groups

CN Core Network; in UMTS consisting of CS Domain, PS Domain and IMS

EDGE Enhanced Data Rates for GSM Evolution

EIR Equipment Identity Register

GGSN Gateway GPRS Support Node, network element in the PS domain

GMSC Gateway MSC, network element in CS Domain, gateway to external networks

GPRS General Packet Radio Service, 2.5 Generation system

GSM Global System for Mobile Communications, European 2G System

HLR Home Location Register, main subscriber database in GSM and GPRS

HSCSD High Speed Circuit Switched Data, higher data rate for GSM

ID Internet Draft, working document of the IETF, becomes RFC when generally accepted

IETF Internet Engineering Task Force, responsible for Internet Standardization

# Accumulated Abbreviations

IMS	IP Multimedia Subsystem, one of the UMTS functional groups
IMT-2000	International Mobile Telecommunications at 2000 MHz, 3G concept by ITU
ITU	International Telecommunication Union, international standardization body
IS-95	= cdmaOne, one of the 2nd Generation Systems
MS	Mobile Station (term used in GSM and GPRS)
MSC	Mobile Switching Center, network element in CS Domain
PS Domain	Packet-switched Domain, one of the UMTS functional groups
PSTN	Public Switched Telephone Network
R99	UMTS Release 1999
RAN	Radio Access Network
RFC	"Request For Comment", Specification by IETF
Rel4, Rel5..	UMTS Release 4,..
SGSN	Serving GPRS Support Node
TRAU	Transcoding and Rate Adaptation Unit
TS	Technical Specification, Standard by 3GPP
QoS	Quality of Service
UE	User Equipment (term used in UMTS)
UMTS	Universal Mobile Terrestrial System, member of the IMT-2000 family for 3G, successor of GSM
UTRAN	UMTS Radio Access Network
UTRA	UMTS Radio Access; Radio link between UTRAN and UE
VLR	Visited Location Register, network element in GSM and GPRS, stores user data in visited network